

ML based reconstruction techniques for CMS HGCAL



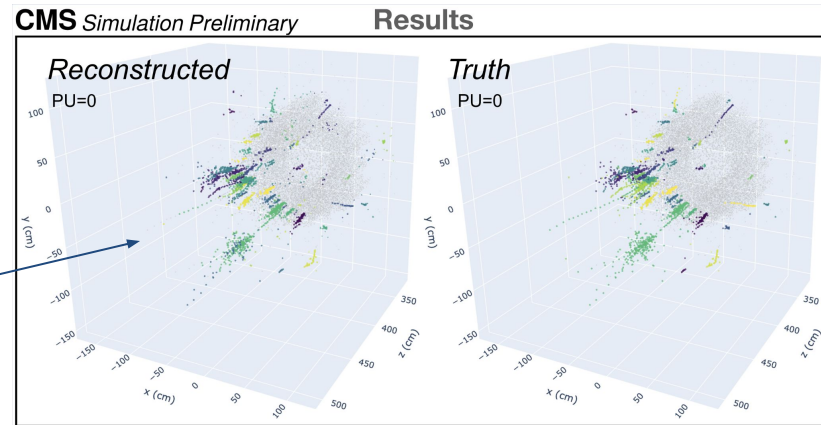
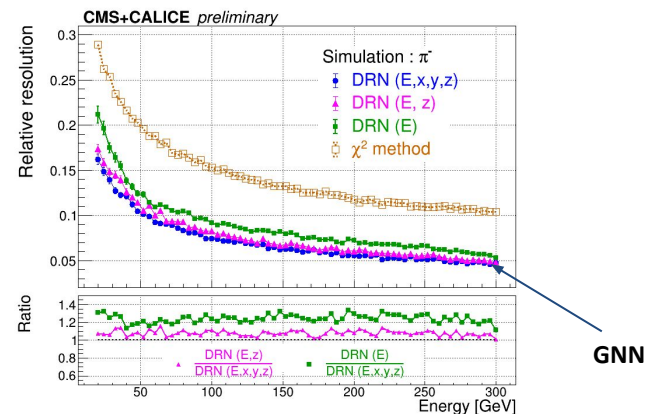
Alpana¹ and Rajdeep M Chatterjee²
On behalf of the CMS Collaboration



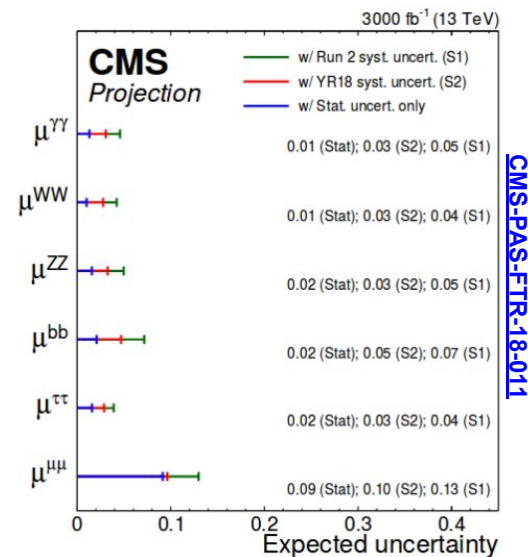
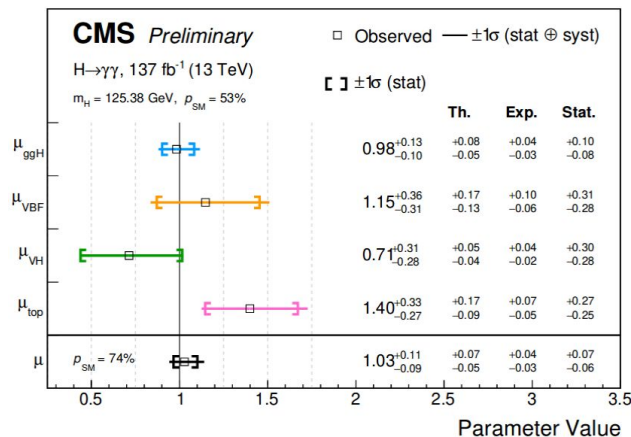
¹Indian Institute of Science Education and Research, Pune
²Tata Institute of Fundamental Research, Mumbai

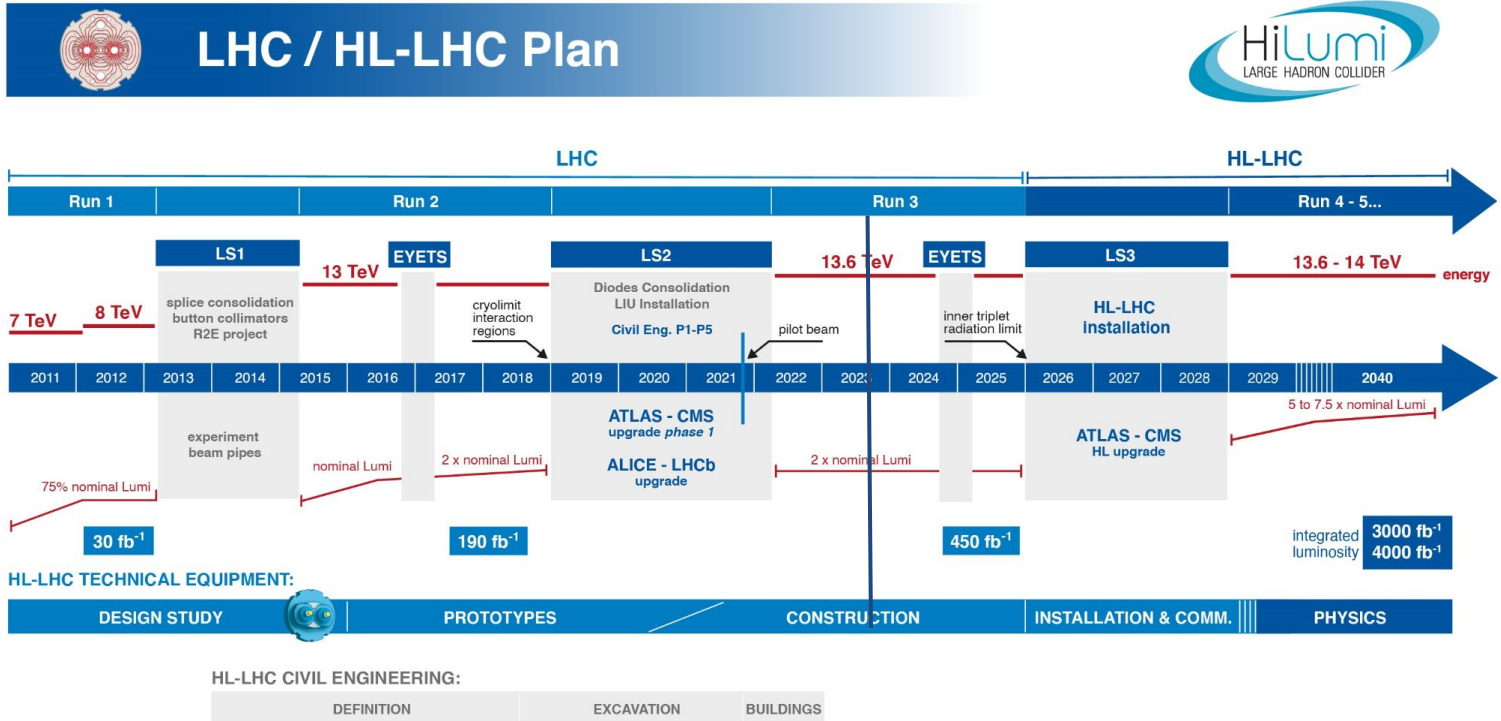
Technology in Instrumentation and Particle Physics Conference
Cape Town, South Africa
4 - 8 Sept 2023

- The High Luminosity LHC and the CMS High Granularity Calorimeter (HGCAL)
- Two examples of Graph Neural Network based reconstruction for HGCAL:
 - Pion energy reconstruction in the prototype HGCAL testbeam ([CMS-DP-2022/022](#))
 - Hit-to-particle reconstruction in the CMS HGCAL ([CMS-DP-2022/004](#))
 - See Polina's [talk](#) tomorrow for additional applications in CMS
- Summary

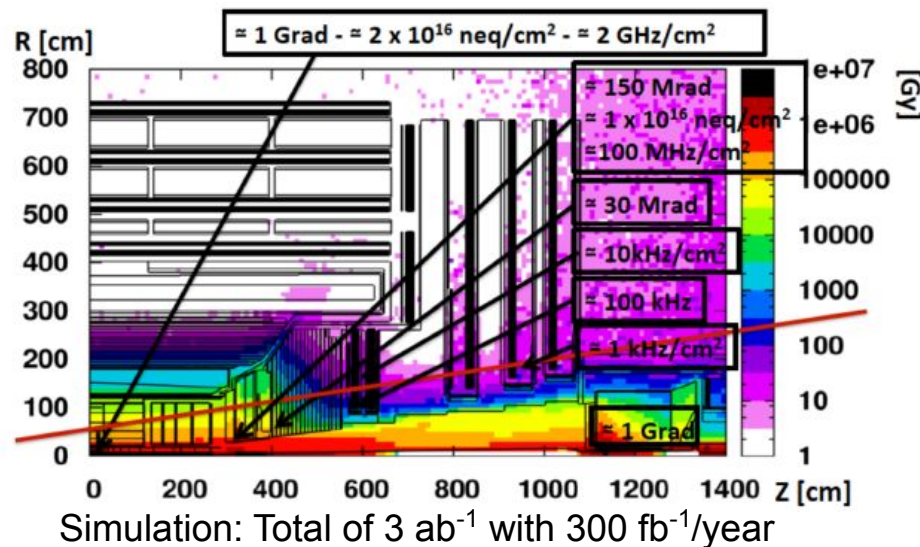


- Runs 1 and 2 of the LHC have yielded a rich harvest of physics results (> 1000 papers) :
 - From the discovery of the Higgs boson to a detailed study of its properties with high precision.
 - Observation of rare decays like $B^0_s \rightarrow \mu^+\mu^-$ and rare processes like heavy triple boson production
- However a decisive increase of the LHC luminosity in order to meaningfully improve on the current results in a reasonable timeframe:
 - O(1%) precision on SM Higgs couplings
 - Rare Higgs Decays (e.g $H \rightarrow \mu\mu$) and production (e.g. HH)
 - Extending reach of BSM searches.





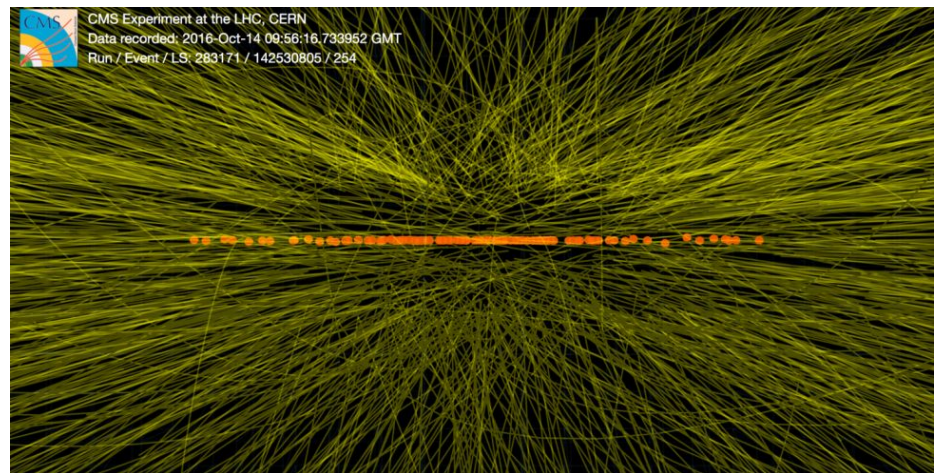
The HL-LHC environment presents unprecedented challenges to the CMS physics program of searching for New Physics through Precision Measurements and Direct Searches for Rare Processes.



HIGH RADIATION(due to high integrated lumi.)

- Radiation levels up to $2 \times 10^{16} \text{ n}_{\text{eq}}/\text{cm}^2$ or 1 Grad in the forward region or close to the collision point

A typical event from a 2016 High PU ($\langle \mu \rangle = 100$) run



HIGH PILEUP(due to high instant. lumi.)

- Multiple collision per event: 140--200

Key Parameters:

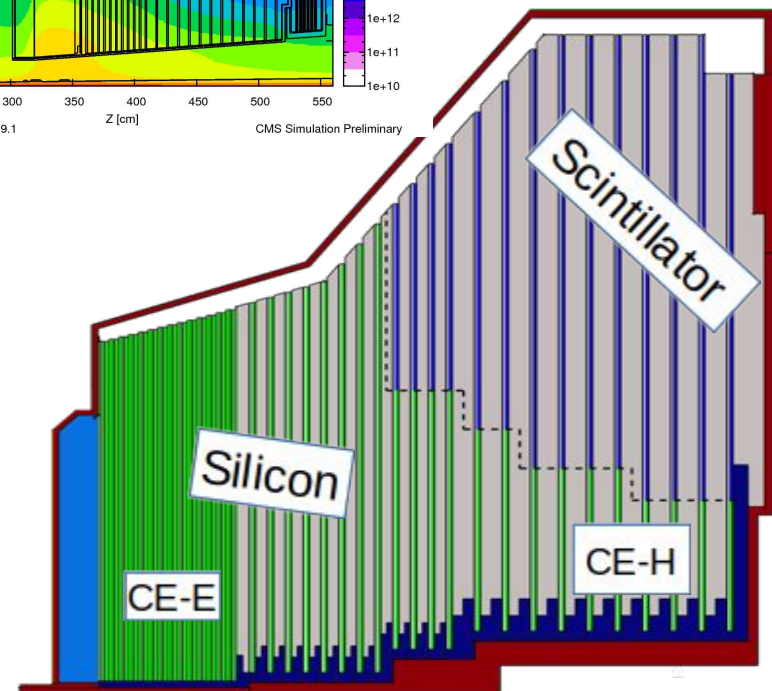
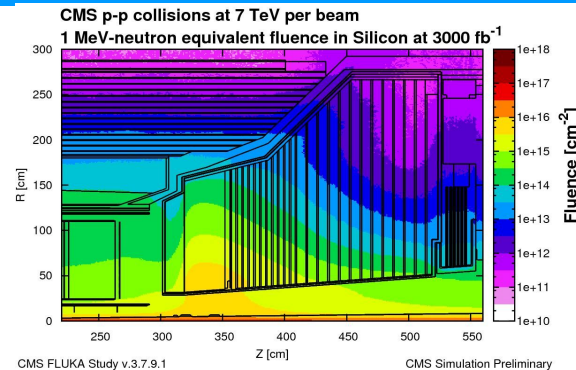
- The HGCal covers $1.5 < |\eta| < 3.0$
- 215 ton/endcap, full system at -30 C
- **620 m² of silicon sensors** in ~27k modules with **6M Si channels**
- **400 m² of scintillators** in 4k boards with **240k scintillator channels**
- **Enables 5D reconstruction of particle showers**

Active Elements:

- Hexagonal modules based on Si sensors in CE-E and high-radiation regions of CE-H
- Scintillating tiles with SiPM readout in low-radiation regions of CE-H

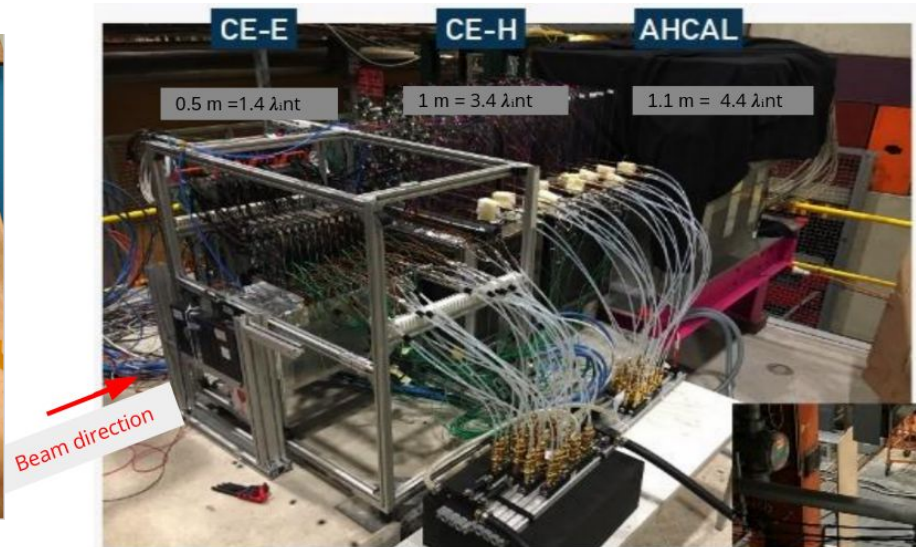
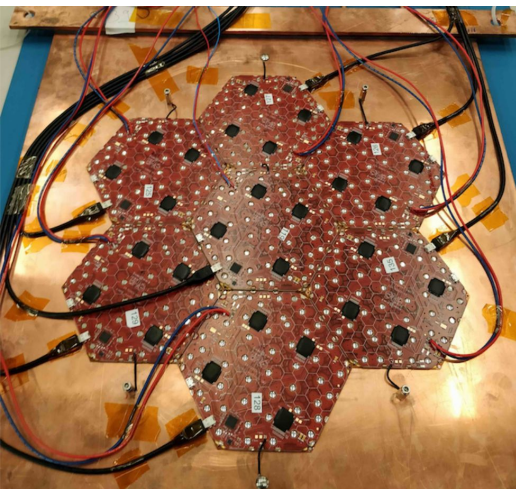
Detector Configuration:

- Electromagnetic calorimeter (CE-E) : Si, Cu/CuW/Pb absorbers; **26 layers, ~28 X₀ and ~1.5 λ**
- Hadronic calorimeter (CE-H) : Si & scintillator, steel absorbers; **21 layers and ~8.5 λ** (including CE-E)

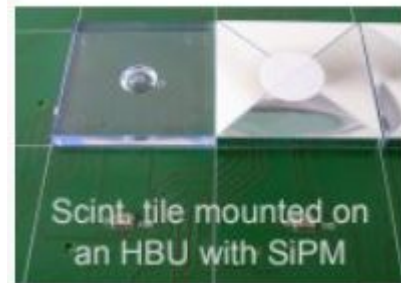


Pion reconstruction with the HGCAL beam test prototype

- Beam test experiments of Oct 2018 at H2 Beamline, CERN
- Prototype HGCAL detector setup comprised of Si-based electromagnetic (CE-E) and hadronic (CE-H) sections followed by scintillator tile-based CALICE AHCAL
 - Exposed to e^+ and π^- beams of energies ranging from 20 – 300 GeV



CALICE AHCAL



For more details about instrumentation, DAQ, calibration, and simulation, please refer to [2021 JINST 16 T04001](#), [2021 JINST 16 T04002](#) and [2022 JINST 17 P05022](#).

The HGICAL beam test prototype, Si HGICAL & Scint. AHCAL, comprised of a total of $\sim 12k$ and $\sim 22k$ readout channels respectively. A detailed simulation of the detector prototype including the key beamline elements was developed in GEANT4.10.4.p03

CE-E

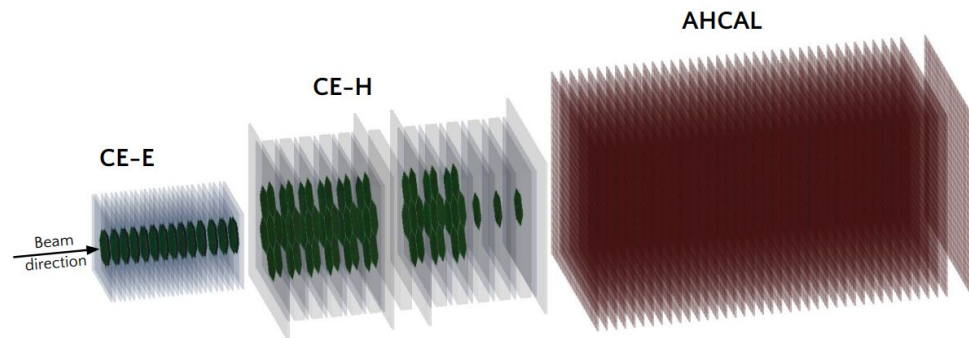
- Si sensors (1.1 cm^2) + Cu/CuW & Pb absorbers. One 6' hexagonal module (128 cells) per layer, in a total of 28 layers

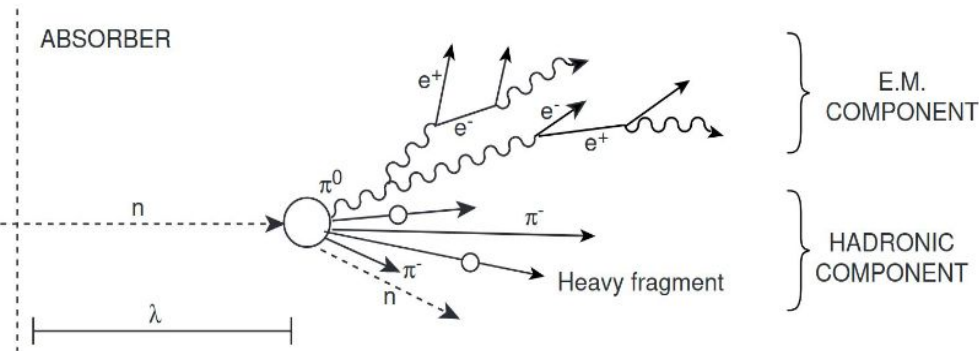
CE-H

- Si sensors (1.1 cm^2) + Cu/CuW & Steel absorbers. 12 sampling layers, 7 modules per layer, arranged in a daisy structure

CALICE AHCAL

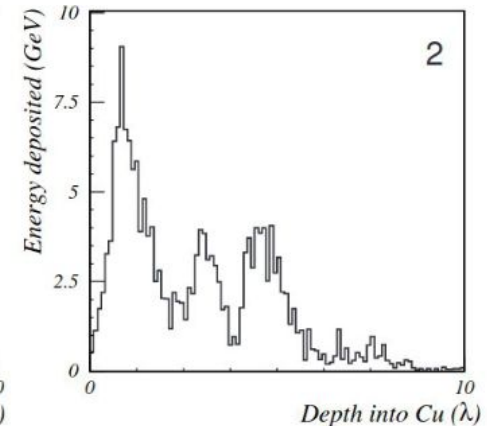
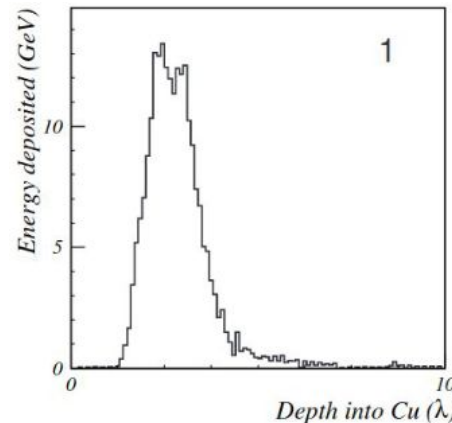
- Scintillators on SiPMs ($3 \times 3 \times 0.3 \text{ cm}^3$) + Steel absorbers. 39 sampling layers



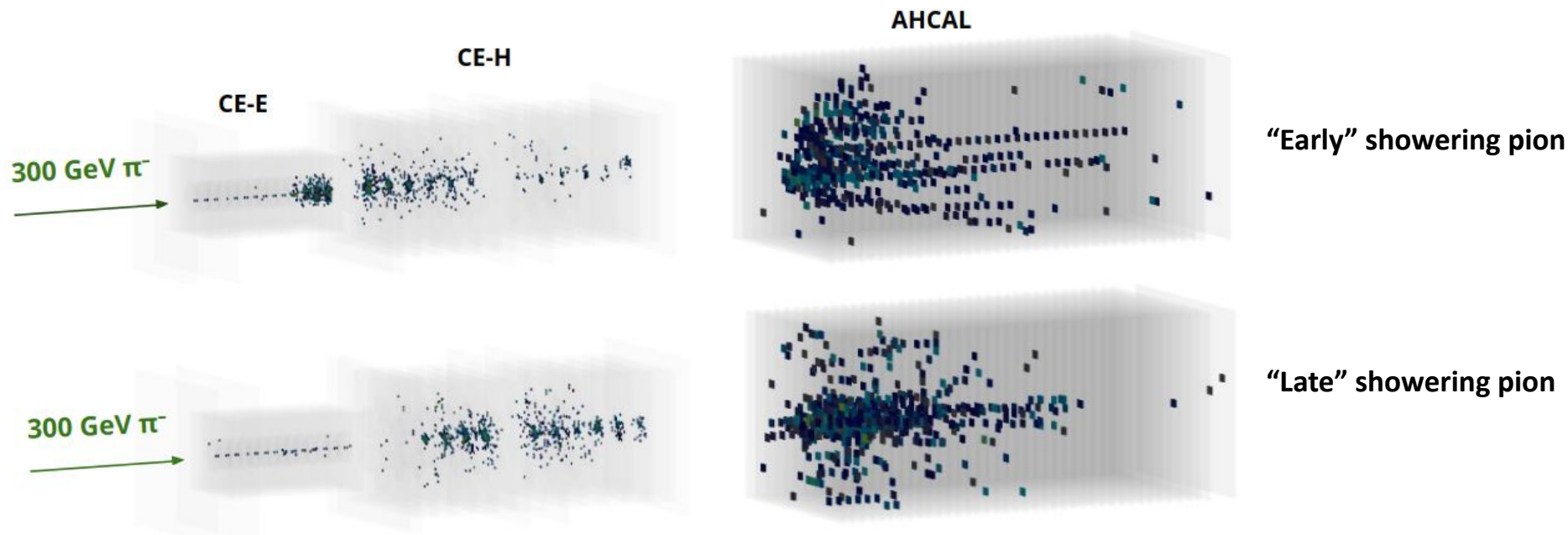


- Hadronic showers have electromagnetic (EM) ($\pi_0/\eta \rightarrow \gamma\gamma$) & hadronic component.
- The fraction of energy carried by EM component depends on energy of incident hadrons.
 - results in a nonlinear response.
- The hadronic component has some definite contribution from invisible energy (breaking up of nuclei etc.) .

- The right figure shows the simulated development of two showers induced by 270 GeV pions in a copper block.
- Fluctuations in energy deposited across the detector are due to fluctuations in the production & the energy carried by the π_0 s

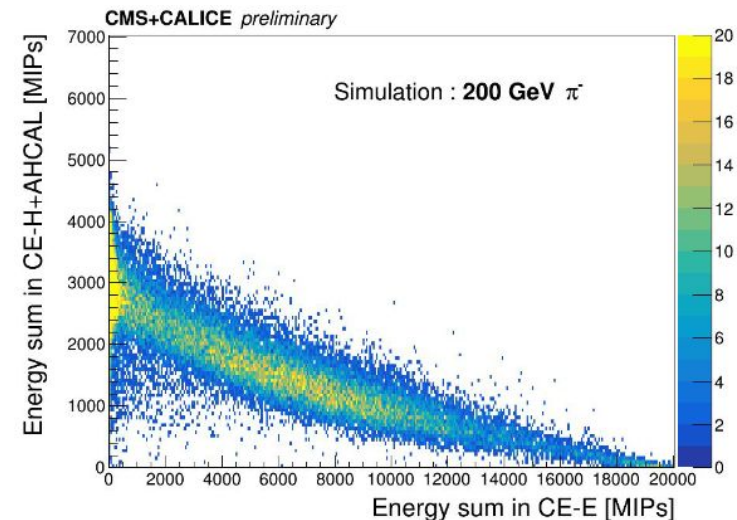


Paper by T.S.Virdee



In addition to intrinsic fluctuations, transverse and longitudinal leakage of energy also contribute to fluctuations of the measured energy of pions.

- Transverse leakage is mostly due to single modules used in CE-E and last three layers of CE-H.



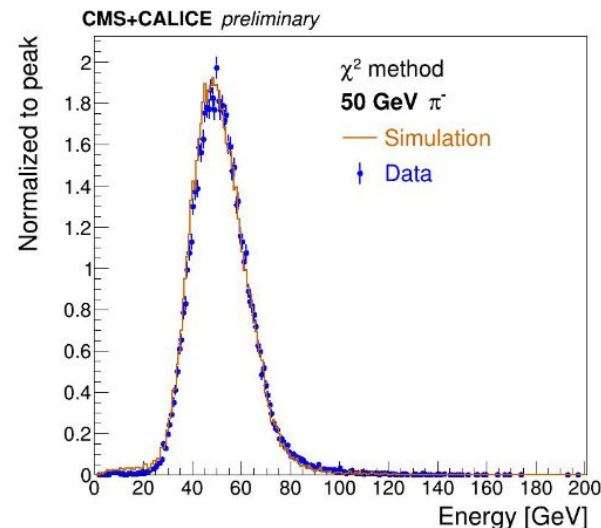
The signal generated in each cell by the traversing particles is converted into energy in units of MIPs

- MIP scale is not uniform across the CE-E and CE-H/AHCAL because of different absorbers & sampling fractions.
- Detector level calibration: calibrate CE-E (CE-H+AHAL) using a 50 GeV e^+ (a 50 GeV π^-) beam.

- χ^2 method : energies deposited in CE-E, CE-H and AHCAL are combined using energy dependent weight factors extracted after minimizing an estimator defined as,

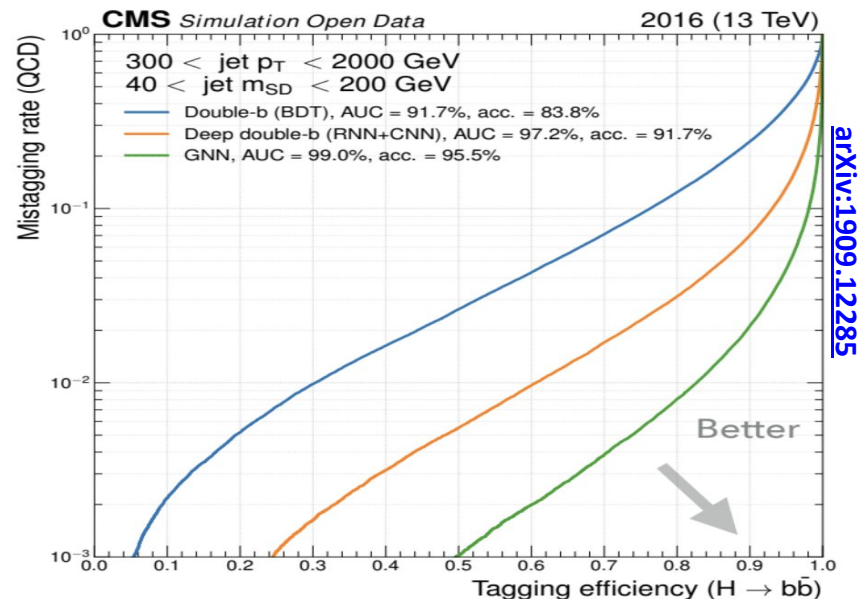
$$\chi^2 = \sum_{pions} \frac{(E_{beam} - E_{corr})^2}{\sigma^2(E_{fix})}$$

- The χ^2 method in this form does not take into account the event-by-event fluctuations of showers and also it does not make use of the high granularity of the detector.



- ML is most powerful when applied on low-level inputs and has recently evolved in efficiently using them
 - Gives model access to full information content of every event
 - Avoids potential for biases from human feature engineering
- This has been demonstrated already in CMS e.g. jet tagging*
 - Train on jet constituents rather than high-level variables
- Hence we would like to use low-level calorimeter inputs, the detector hits, as input features

*First with deepJet: [arXiv:2008.10519](https://arxiv.org/abs/2008.10519)



- Inputs can be challenging for most architectures
 - There can be any number of hits (Due to zero-suppression, not all channels are active)
 - They can be distributed across multiple very different detector components
 - They are naturally represented in at least 4 dimensions (x, y, z, energy), more recently dimensional hits (x, y, z, energy, **time**) are in use
 - They are in no particular order

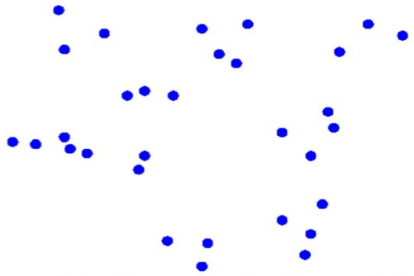
5

Can it (easily) handle...	BDT	MLP	CNN	RNN	GNN
Variable-size input	X	X	✓	✓	✓
Complicated geometries	✓	✓	X*	✓	✓
4D or 5D inputs	✓	✓	X*	✓	✓
Unordered inputs	X	X	✓	X	✓

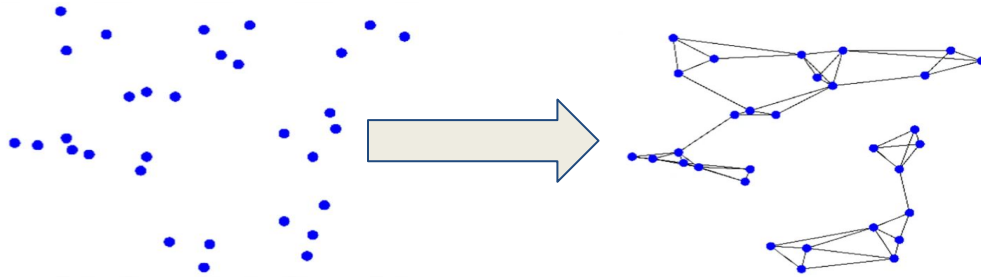
- GNNs are the best option for all input types

*CNNs work best with rectangular input spaces

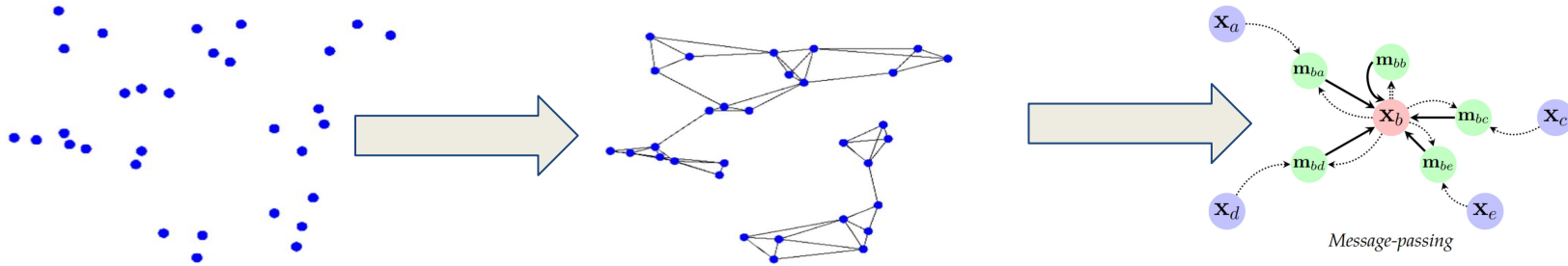
1. Collection of hits is represented as a point cloud

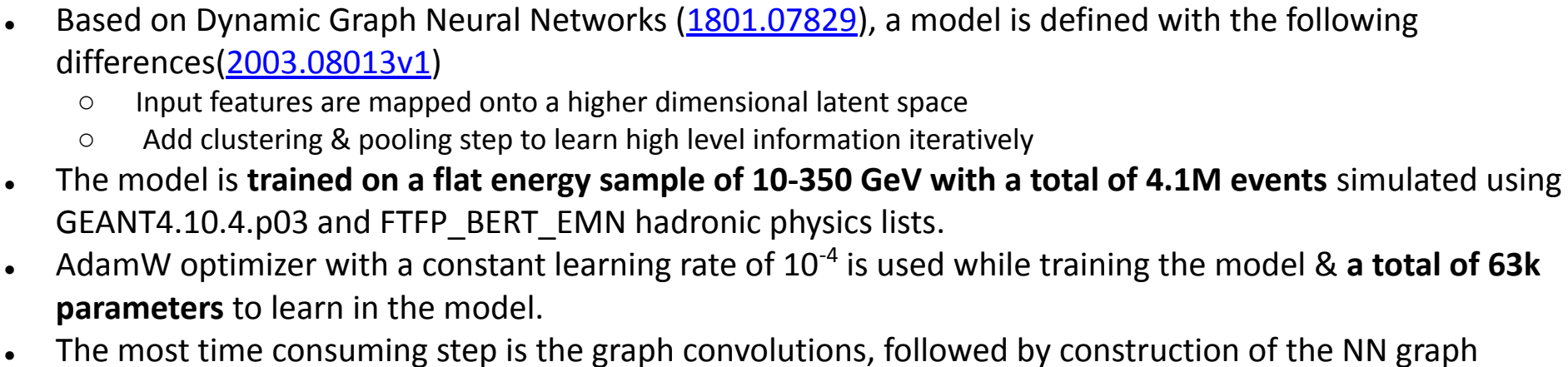


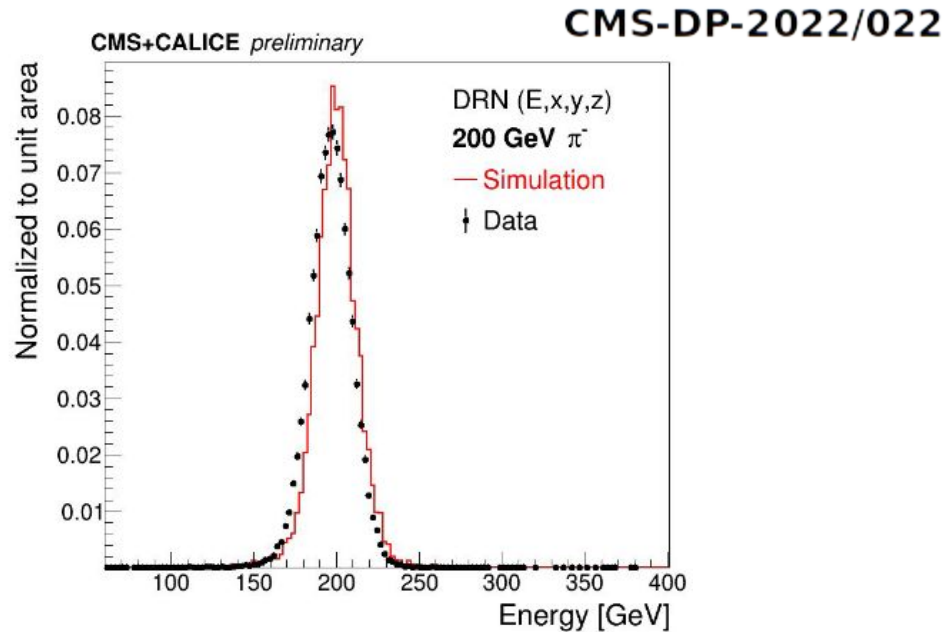
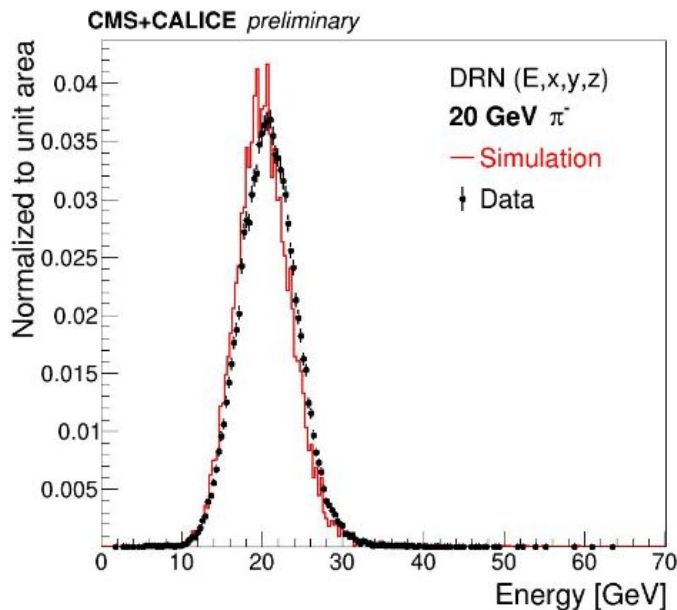
1. Collection of hits is represented as a point cloud
2. Generate graph by drawing edges between k nearest neighbors of each hit



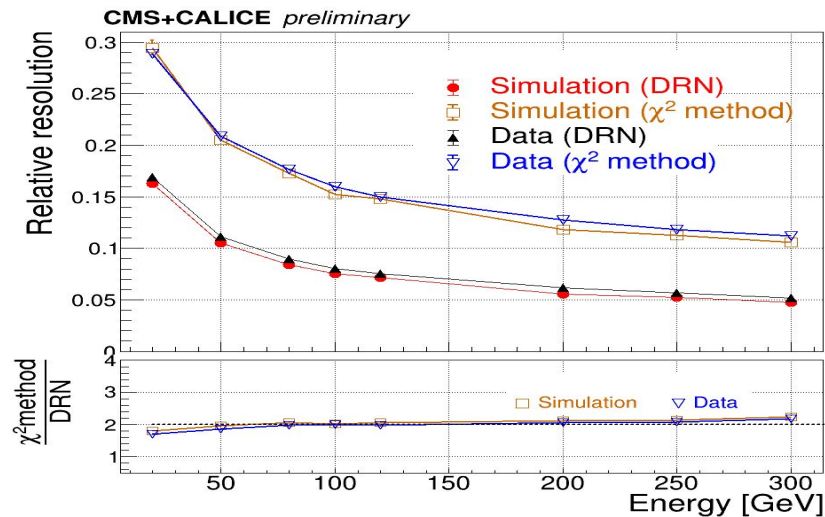
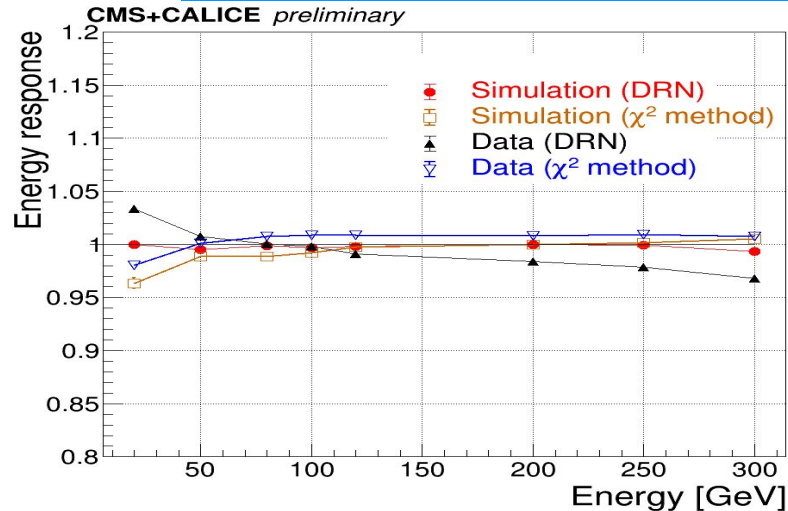
1. Collection of hits is represented as a point cloud
2. Generate graph by drawing edges between k nearest neighbors of each hit
3. Perform “message passing” to allow information to flow along graph edges (analogous to image convolutions in CNNs)



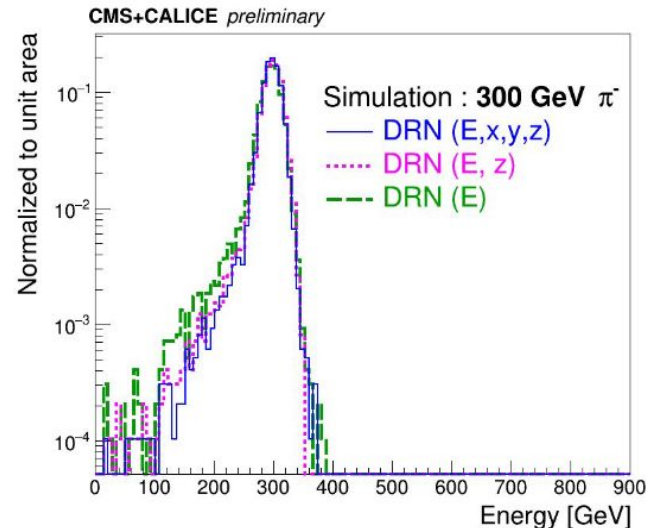
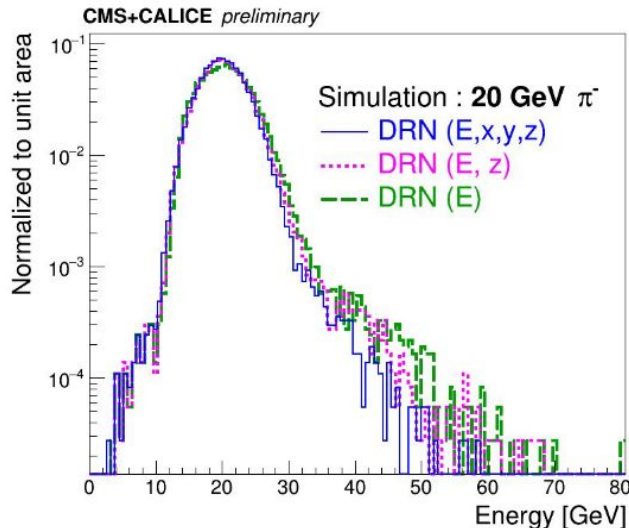




- In data, rehit energy in CE-E is scaled by 3.5% and in CE-H/AHCAL by 9.5% to account for the difference in energy scales in data and simulation (More details in this [paper](#))
- The bulk of distribution between simulation & data are in fair agreement

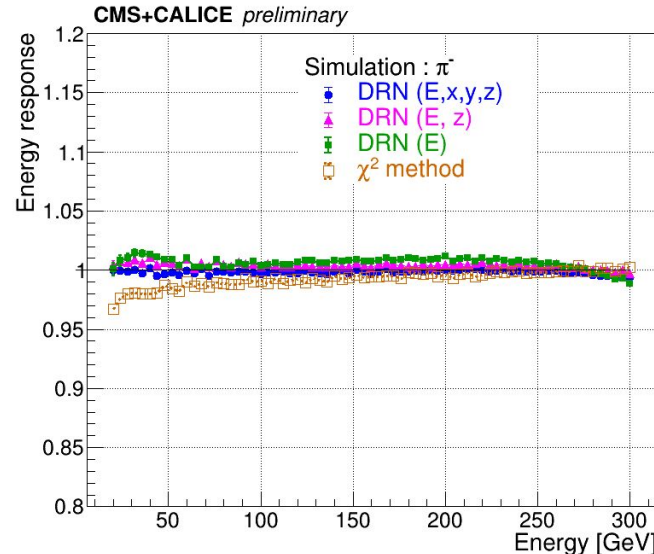
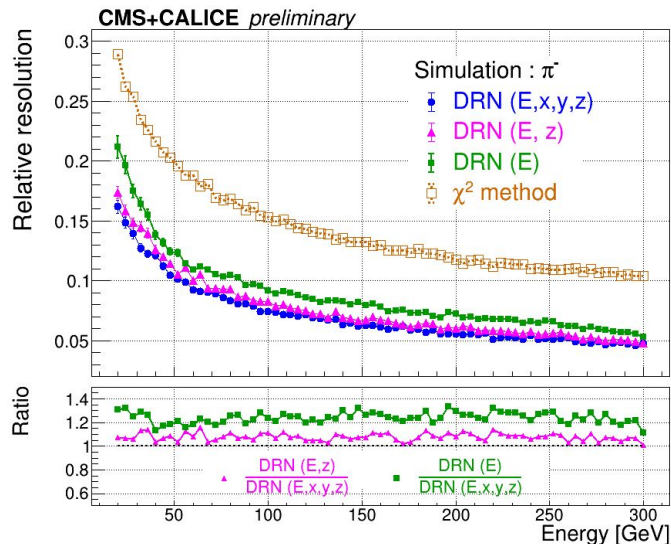


- **Dramatic improvement in energy resolution w.r.t. χ^2 method**
 - The scale factors in the χ^2 method are calculated on average for a given pion energy and applied to all events with the same true energy irrespective of the shower fluctuations
- Good agreement between the DRN predictions of the energy response and the relative resolution between beam test data and simulation



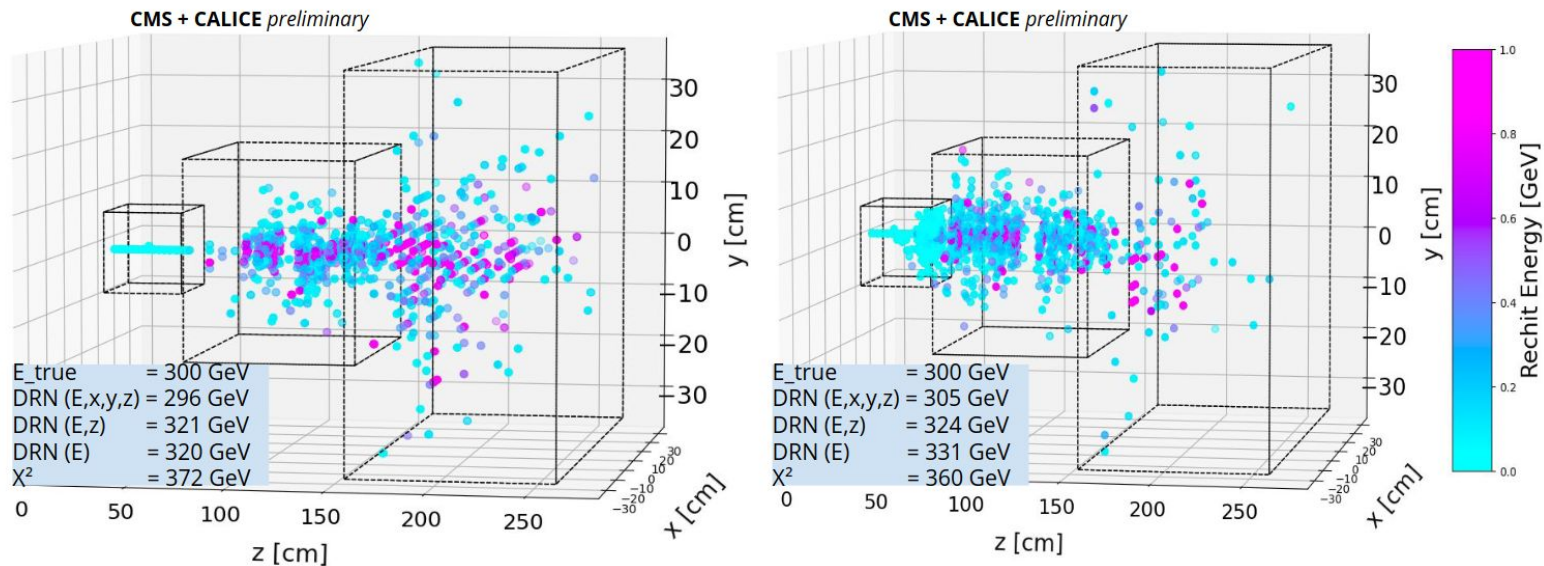
The role of input features used to train the DRN were investigated by considering three combinations of these input information:

- DRN (E) uses the energy values of all rechits as input feature
- DRN (E, z) uses in addition the z coordinate of the rechits to allow the DRN to track the longitudinal development of each shower
- DRN (E, x, y, z) using 4 input features (E, x, y, z) has full information about the longitudinal and transverse development of the showers.



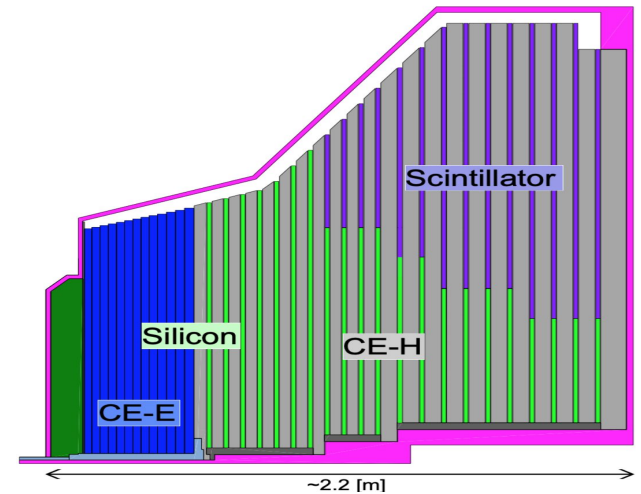
To understand the massive improvement in energy resolution with the DRN additional trainings were performed with different input features.

- The improvement from χ^2 method to DRN (E) comes from learning event-by-event fluctuations in EM fraction.
- Adding the spatial coordinates gives the DRN information about the spatial development of the shower → **Helps the DRN to better compensate for per event fluctuations and also learn about transverse leakage along with longitudinal leakage.**

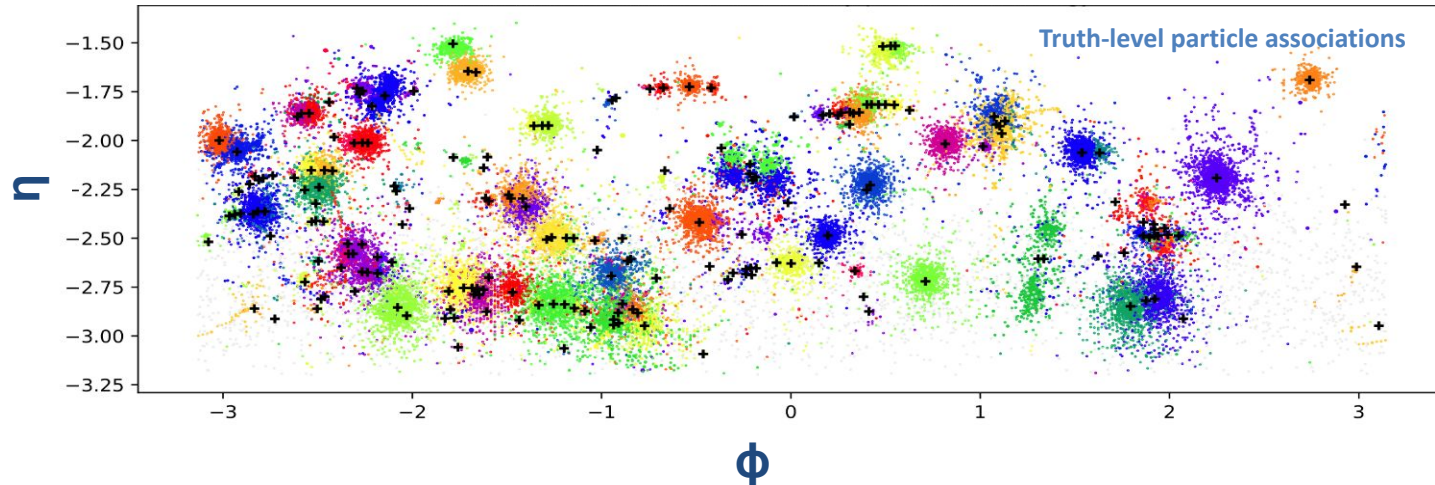


- Event displays for two representative simulated showers with the hits plotted according to their (x, y, z) position.
 - The color represents the rechit energy in units of GeV using the detector-level calibration. Hits with $>1 \text{ GeV}$ are represented with the same color as 1 GeV.

CMS HGCal hits \rightarrow particle reconstruction

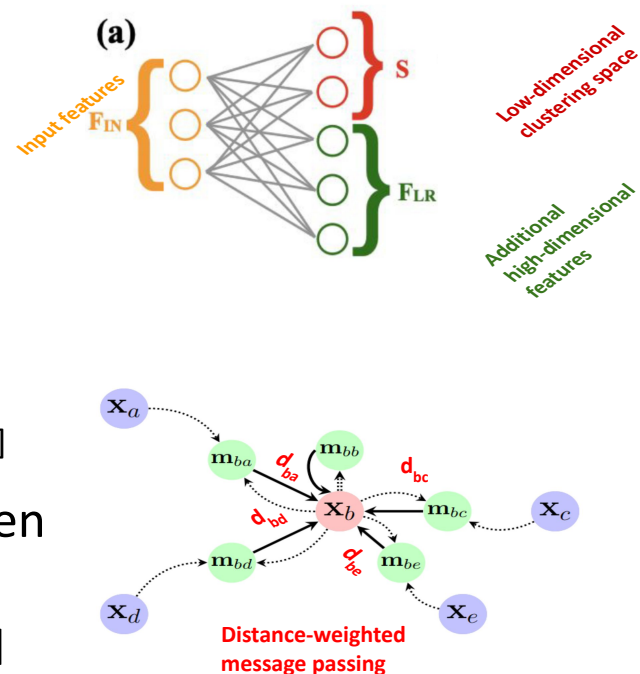


- HGCAL detector poses challenging problems for event reconstruction
 - ~3 million readout channels per endcap
 - ~200,000 hits per event in HL-LHC conditions
- Need to perform “particle tracking” for showers
 - Not simple helical trajectories
- How do we go from these >100,000 hits to collection of particles and their properties?
 - No viable pre-existing algorithm for this task



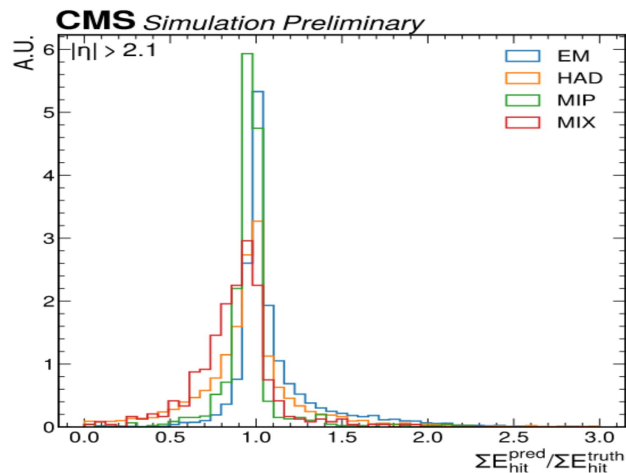
Huge number of channels requires novel computational techniques

- Modified graph architecture^[1]
 - High-dimensional information is projected into low-dimensional space for graph generation
 - Add distance weighting to graph message passing
- Novel loss function allows identification of arbitrary number of particles and their energy reconstruction^[2]
- Input: all 5D HGCal hits (x, y, z , energy, **time**) in a given event
- Output: clustering of hits into particles with corrected energies
 - Alternatively could apply separate dedicated corrections with e.g. DRN



[1]: [arXiv:2204.01681](https://arxiv.org/abs/2204.01681)

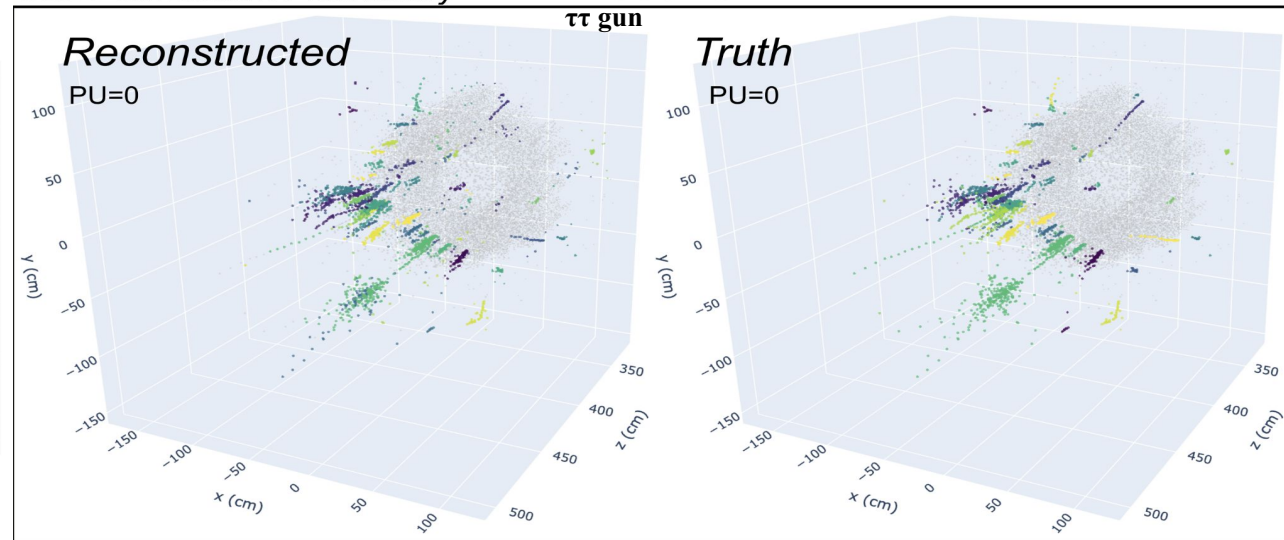
[2]: [arXiv:2002.03605](https://arxiv.org/abs/2002.03605)



CMS Simulation Preliminary

Results

CMS-DP-2022/004



Gray hits are noise
Colored hits are due to individual incident particles

- Efficiently recovers hadronic and EM energy deposits
- Clear (qualitative) separation between particles
- Performance very good even in dense areas;
 - Expected to work well for pileup, substructure, etc

- The performance of physics analyses in any experiment is intimately linked to the performance of the underlying detectors and the reconstruction of physics objects.
- In order to extract more from a given amount of data it is imperative that we update our detector reconstruction using state-of-the-art tools.
- One of the promising approaches underway in CMS in this regard is to incorporate low level calorimeter hits as input features into GNNs, that are uniquely suited for high energy physics problems.
- Today we have seen a couple of examples amongst the many being used CMS wide.
- These methods being developed are general and applicable to any detector.